Main Interface

LCD SPLICING CONTROL				
File(F) Config(E)				
Power On Power Off	DP HDMI2 VGA	HDMI DVI Unit	Close	Open
VIDEO VGA/DVI MENU Scen	e Other Matrix			
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Brightness Contr	rast Saturation	Sharpness Noise Re	eduction	
就绪				NUM

1.1 Menu

- File: Exit the software
- Management, password : 66666666
- Configuration:

(1) Connect: Firstly need to "close the com port", then click "Connect" to choose the correct Com port, the other settings keep default

File(F) Config(E)		
	Serial port config Port COM1 Baudrate 9600 Data Bit 8 Check Bit NONE Stop Bit 1 OK Cancel	
	DP HDMI2 VGA HDMI DVI U	
Power On Power Off		Close Open
VIDEO VGA/DVI MENU Scen	Other Matrix	
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Brightness Contr	ast Saturation Sharpness Nois	e Reduction
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(2) LCD wall: set up according to the exact video wall Row and Line, click "Set", and "Close", then exit this setting.

LCD SPLICING CONTROL	
File(F) Config(E)	
Image:	
Power On Power Off DP HDMI2 VGA HDMI DVI Unit. Close Open	
VIDEO VGA/DVI MENU Scene Other Matrix	
Brightness Contrast Saturation Sharpness Noise Reduction	
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 \succ (3) Matrix: Set up the matrix control information.

> Can set up different signal source HDMI/DVI/AV/VGA, input channel number, and independent serial port.

LCD SPLICING CO	NTROL			_	_	-	-			
File(F) Config(E)										
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(Matulu Catt									
	Matrix Setti	ng								
	NUM	NAME	TYPE		SERIAL PORT		CHA	NAME		
	1 2	VIDEO VGA	AV VGA	512 8	N N		1	1		
	2 3 4	DVI HDMI	DVI HDMI	77 80	N		2	2		
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		dependent Serial Po					10	10		
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Power On Power	OFF	DP HDM3	2 VGA	HDMI	DVI	Unit	1	Close	Open	
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Brightness	Conti	rast S	aturation	Sharpn	less	Noise Redu	rtion			
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2. 2 Operation zone

Drag the mouse and move the cursor to select the screens, then put the cursor to the below "function zone", click the relative button to adjust the setting. Except the "Serial port config" can be operated, all other settings can be operated only after click "Open" and make the LCD wall communicated.

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File(F) Contig(E)	G.	중		
File(F) Config(E)				
Power On Power Off	DP HDMI2 VGA	HDMI DVI Unit	Close	Open
Brightness Contr	\Rightarrow \Leftrightarrow \Rightarrow	Sharpness Noise Red		
就绪				NUM

2.2.2.Function zone:

 \triangleright

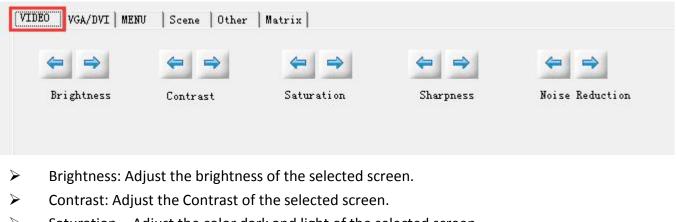
Power Or	n Power Off DP HDMI2 VGA HDMI DVI Unit Close Open
\triangleright	Power on: Under power off state, click this button to turn on the selected screen.
\succ	Power off: Under power on state, click this button to turn off the selected screen.
\succ	DP: After selecting the screen, click this button to switch the input signal of the selected screen to
PD.	
\succ	HDMI2: After selecting the screen, click this button to switch the input signal of the selected screen
to	HDMI2.
\triangleright	VGA: After selecting the screen, click this button to switch the input signal of the selected screen to
VGA	
\triangleright	HDMI: After selecting the screen, click this button to switch the input signal of the selected screen
to HDMI.	
\triangleright	DVI: After selecting the screen, click this button to switch the input signal of the selected screen to
DVI	

> Unit: After selecting the screen, click this button the selected screen can be executed the unit display under the current signal source

- Close: close the com port, all operation is invalid.
- Open: open the com port, all the operation is valid.

2.2.3. Addistional function zone:

4.2.3.1 VIDEO image adjust



- Saturation: Adjust the color dark and light of the selected screen.
- Sharpness: Adjust the Sharpness of the selected screen.
- Noise Reduction: Adjust the Noise Reduction of the selected screen.

4.2.3.2 VGA/DVI image adjust

VIDEO VGA/DVI MENU	Scene Other	Matrix					
⇐ ⇒	⇐ ⇒	⇔ ⇒	⇔ ⇒	⇐ ⇒	Auto	ADC	Color Tem
Brightness	Contrast	H-position	V-position	Clock			

- Brightness: Adjust the brightness of the selected screen.
- Contrast: Adjust the Contrast of the selected screen.
- ➢ H-position: Adjust the Horizontal position of the image.
- V-position: Adjust the Vertical position of the image.
- Clock: Transverse widening the display zone of the selected screen
- Auto: Intelligent adjust the selected screen.
- ADC: ADC auto adjust.
- Color Tem: Auto correction the VGA color difference.

2.2.3.3 MENU

	1			
T	GET SRAND	Picturef		SET
(MENU/EXIT	SRAND ADDR	STANDARD	90degree	MAIN SOURCE
		180degree	270degree	SUB SOURCE

- Menu/Exit: Open or exit the menu.
- Up: Cursor move up
- Down: Cursor move down
- Left: Menu move to left or decreasing adjust.
- Right: Menu move to right or increasing adjust.
- Get Srand : Show the Srand number of the current screen on the LCD wall, fill in that number in the

Srand. Fill in the screen ID in the add, click DO Srand, then the LCD wall ID finish setting.

- DO Srand: Execute the LCD ID setting.
- Picture rotation: support 0°,90°,180° and 270° rotation.
- Main source: Select the main source screen
- Sub source: Select the looping out screen.

2.2.3.5 Frame display

/IDEO VGA/D\ ▼ Use Frame	- 10 C	ene Other	Matrix							
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			·	Type:	HDMI 💌 Por	t COM1 <u>~</u> 7] 🔽 Open Por	t Format:A-IN	r-[-ovr 10) >>

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	3 4	DVI HDMI	DVI HDMI	77 80	N N		2	2				
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	Matrix Nar	me: VIDEO	Matrix type:	AV 🔻	CH Num: 51	2	7	7				
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		dependent Serial Po					10	10				
	Port:	COM1 -	Baudrate: 11520	00 🛒 Data	Bit: 8	Ŧ	11	11				
	Stop Bit:	1 👻	Check: NONE	-			12	12				
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JM	NAME	TYPE	CHANNEL N	SERIAL PORT	CHA	NAM
	VIDEO	AV	512	N		
	VGA	VGA	8	N	1	1
	DVI HDMI	DVI HDMI	77 80	N	2	2
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ort:	COM1 J B	audrate: 1152		Bit: 8 🗾	8 9 10 11	9 10 11
ort:	COM1 J B	audrate: 1152		Bit: 8 _	8 9 10 11 12	9 10 11 12
ort:	COM1 J B	audrate: 1152		Bit: 8 💌	8 9 10 11 12 13	9 10 11 12 13

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1	12	13	14	15	16	17	18	19	20		

2.3 Scene

	scene 1	<u>•</u>		
	Save	Load Rename	Record	
预案一	•]		
预案一 保存	▲ 加载 重命名	停止录制		